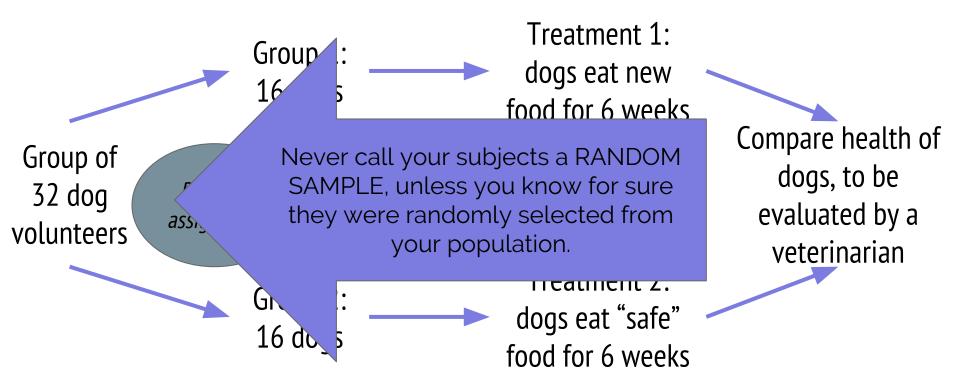
MORE ON CH. 13 EXPERIMENTAL DESIGN

Matched Pairs Design

COMPLETELY RANDOMIZED DESIGN



A RANDOM SAMPLE (OF SUBJECTS)

ALLOWS US TO GENERALIZE OUR RESULTS TO A LARGER POPULATION.

VS.

RANDOM ASSIGNMENT (OF SUBJECTS TO TREATMENT GROUPS)

ALLOWS US TO DETERMINE A CAUSE-AND-EFFECT RELATIONSHIP.

MATCHED PAIRS (A SPECIAL TYPE OF BLOCKING)

Remember that "blocking" means we separate our subjects into groups, and then run a separate experiment within each group.

Matched Pairs can be done in 2 ways:

- 1) We create blocks of size 2 (where the pairs are similar in some aspect), and then randomly assign each member of the pair one of the two treatments.
- 2) A "before-and-after" type of test, where each subject gets BOTH treatments (and usually we randomize the order of the treatments).

And then we measure the difference between the 2 results.

RANDOMIZING FOR MATCHED PAIRS:

- Give each pair a different #, 1 or 2
 - Flip a coin!

If 'Heads,' #1 gets treatment A and #2 gets treatment B.

If 'Tails,' vice versa.

Just make sure to flip a coin for EACH pair!

Don't say, "If I flip 'heads,' ALL the #1's in all the pairs will get treatment A."

You must give EACH #1 (and #2) a fair chance of going either way.

n Tails,' vice versa.